# Module 10d: Rigid Motion Transformations & Congruence

# Math Practice(s):

- -Model with mathematics.
- -Use appropriate tools strategically.

## **Learning Target(s):**

- Define congruence in terms of rigid motion transformations.
- Perform a specified sequence of translations, reflections, and/or rotations on various plane figures.

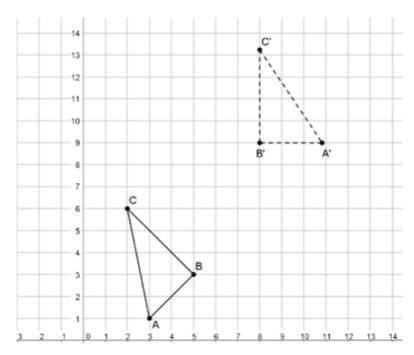
## Homework:

HW#7: 10d #1-4

#### Warm-up

In the coordinate plane below,  $\triangle ABC \cong \triangle A'B'C'$ .

- Use patty paper to copy ΔABC and perform multiple transformations on ΔABC until it lands directly on ΔA'B'C'.
- In the table that follows, list the order of the transformations you performed and briefly describe the transformation you performed.
  - o For example, if you performed a rotation, you should state, "Rotated  $\triangle ABC$  counterclockwise about point C," or, "Reflected  $\triangle ABC$  about  $\overline{AC}$ ."



Answers vary. Sample below.

Transformation Performed	Description of Transformation
Translation	T(x,y) = (x+3,y+6)
Rotation	45° clockwise about (8,9)
Reflection	over X=8 (Bici)

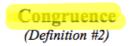
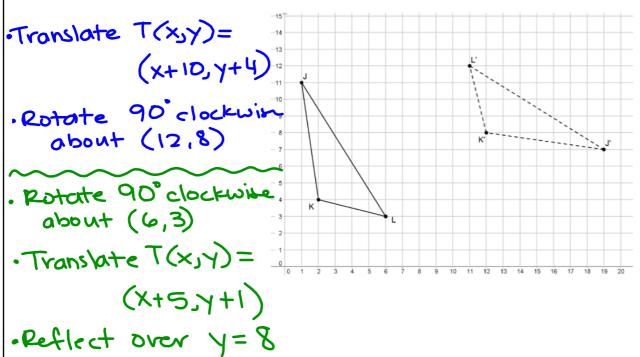


Figure A is said to be **congruent** to Figure B if and only if there is a sequence of <u>rigid motion transformations</u> that moves Figure A onto Figure B.

## Example 1:

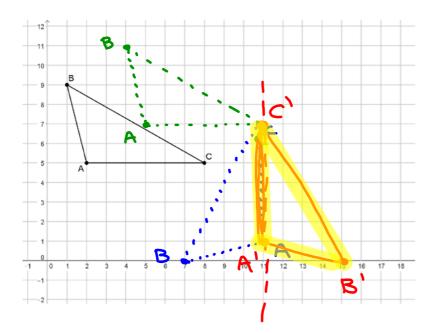
In the coordinate plane below,  $\Delta JKL \cong \Delta J'K'L'$ . Create TWO different sequences of rigid transformations that moves  $\Delta JKL$  onto  $\Delta J'K'L'$ .



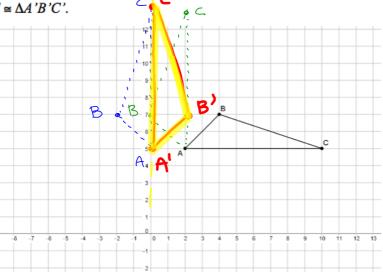
### **Practice**

- 1. Draw the image of  $\triangle$ ABC below resulting from applying the transformations T, R, and F (in that order) defined as the following:
  - T is the translation defined by T(x, y) = (x + 3, y + 2)
  - R is a rotation of 90° counterclockwise about the point (11, 7)
  - F is a reflection over line x = 11

Label the resulting image  $\Delta A'B'C'$  such that  $\Delta ABC \cong \Delta A'B'C'$ .



2. Rotate  $\triangle ABC$  90° counterclockwise about point A, followed by the translation, T, defined by T(x, y) = (x - 2, y), and finally a reflection over the y-axis. Label the resulting image  $\triangle A'B'C'$  such that  $\triangle ABC \cong \triangle A'B'C'$ .



3. Show that  $\triangle ABC \cong \triangle A'B'C'$  by defining a sequence rigid motion transformations that moves  $\triangle ABC$  to  $\triangle A'B'C'$ .



